**Discussion Board - Source Control**

The first link on my list that is interesting is this iOS opensource project. It has a list of projects as well as some education behind it.

[dkhamsing/open-source-ios-apps: :iphone: Collaborative List of Open-Source iOS Apps (github.com)](https://github.com/dkhamsing/open-source-ios-apps)

For the second on my list is this MacOS opensource repository.

[serhii-londar/open-source-mac-os-apps: 🚀 Awesome list of open source applications for macOS. https://t.me/s/opensourcemacosapps (github.com)](https://github.com/serhii-londar/open-source-mac-os-apps)

The third on my list of fun repositories is this opensource android project list.

[pcqpcq/open-source-android-apps: Open-Source Android Apps (github.com)](https://github.com/pcqpcq/open-source-android-apps)

And ths final four for open source github repositories I found interesting, is.

[Mybridge/swift-open-source: Monthly Series - Swift Top 10 Open Source Projects (github.com)](https://github.com/Mybridge/swift-open-source)

As you can see I am very interested in mobile development, whether android or iOS, but I am leaning a bit more towards iOS development

The .gitignore project is very interesting, is has quite a few files that git will ignore when it does commits and pushes from various application. This cuts down on the size of the upload and reduces time to pull and push commits.

[github/gitignore: A collection of useful .gitignore templates](https://github.com/github/gitignore)